ISRCS 2008

Reliability Design Session Axel Krings

Summary of Breakout Session

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Participants

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- Jane Gibson
- Mike Kretzer
- Scott Bauer
- Curtis St. Michel
- Miles McQueen

- Tom Larson
- Zach Tudor
- Parag Lala
- Wayne Boyer
- Eugene Santos
- Diane Hooie
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Resilient Control Systems (RCS)

What is resilience?

Informal Definition of Resilience:

Effective reconstitution of control under attack from intelligent adversaries

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Resilient Control Systems

- What is the formal definition?
- The role of formal definitions
- Lessens learned from similar situations
 - E.g. the terms "Survivability" and "Survivable Systems"
- Need workgroup on definitions
 - Quantifyability of resilience



Resilient Control Systems

- Fault-tolerant Systems Design
- Design for Survivability
- Security
- What is different this time?

Beyond Survivability or Fault-tolerance

- State Awareness
- Scale of the system and dynamics
- Sophistication of recovery
- Certification requirement is significant
- Do we care about the attacks themselves?
 - The impact of ongoing attacks
 - The lack of concern for ongoing attacks

Beyond Survivability or Fault-tolerance

Phase approach

- Fault tolerance (FT): from masking to recovery
- Resilient Control Systems (RCS): from survivability to recovery
- Difference is that "masking" in RCS is actually the objective of Survivability
- RCS approach
 - Masking => survivability
 - Recovery => transient solution towards full recovery



Model Analysis

- Balance functionality, reliability, and security
- Interdependencies
- Effective reconstitution of control under attack from intelligent adversaries



Threats and threat Models

- Framework of compostable threats in conjunction with the control system
- Evolving strategies
- "Threats" here are intelligent adversary, natural disasters, extreme event, external common mode events, etc.
- Unintended or unanticipated usage that has collectively impact – which is outside of the functionalities tested.
- Worse case events, pathological behaviors



Failure Models

- Hybrid fault models apply, but statistical assumptions of FT do not hold anymore
- The probabilities have changed
- Shift from fault-driven to event-driven
- Is there enough room to capture all cyber threats?
 - Much discussion on this has taken place in dependability community



System Analysis Models

- Evolutionary game theory
- Prob. Risk Assessment
- Design for Analyzability
- Dynamic changes over time
- Unpredictable, Unobserved, & Unobservable Risks
- Models that translate failure causes to the effects
- Static models could be exploited by intelligent adversary



Appropriate Model

- The T1A1.2 Model captures the basics of control modes
 - Transient solution may be more complex
 - From "masking" towards full recovery
- The model depends on the definition
- Composable models, capturing evolving threat models and consequences



Model Parameters

- What data is available
 - Need data to parameterize models

- Potential Issues
 - Classified data
 - Parameterization of classified information
 - Usable non-classified data

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Shift in Paradigms

- Shift from the causes to effects and consequences
- Automatic reconstitution,
 - Survivability: main focus on providing essential services, not on getting back to nominal operational levels





- Unification of hybrid fault models
- Relationship between fault models and system models
- Formalism, rigor
- Dealing with UUUR events
- Quantification and measurement of resilience
- Incorporating threats into models and validation
- Relationship between the reconstitution and the type of attacks



Questions?